

# QUICK START

## 1 PREPARE MEMORY CARD



- All microSD cards up to 128GB are supported.
- Format the memory card as FAT32. For 64GB cards and larger, you must manually do so - see http://retroactive.be/link/0102
- Download the menu ZIP file from the support page.
- Extract MENU.BIN to the base of the memory card.

#### 2 START IT UP



- Insert 64drive into your Nintendo 64.
- The circuitry inside is region-free and works with any console, but the case may not fit all regions.
- On the first time you boot 64drive in a new region Nintendo 64 you will need to reboot it once.
- You should see a brief white spinner and then the menu itself.

## 3 USING THE MENU



Move cursor to highlight buttons or scroll a list



Select item or button



Cancel, or return to last screen



Scroll quicker: L/R for a single page, U/D for entire listing

- When the Reset button is pressed, the 64drive can reboot back to either the same image or the main menu.
- Holding the 'R' trigger while resetting will temporarily pick the opposite action.

#### USB DEV MODE



- Plug a micro USB cable into 64drive and a free port on your computer.
- With the N64 turned off, run the command line loader to upload your image.
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The cartridge automatically powers itself when plugged into USB.

- Turn on the N64 to boot the image.
- You can upload or dump the cartridge image or save data at any time, even while it runs.
- Reset or power cycle the N64 to boot a new image.

#### **HAVING PROBLEMS?**

- I see a black screen or no menu.
- Hold L while turning on to test the bootloader.
  If it appears, you may have a SD incompatibility.
- "Check partition" or "FAT32 partition not found".
- Reformat card to FAT32 -NTFS, exFAT and FAT16 are not supported.

## **ABOUT SAVE DATA**

- Saving is handled automatically changes are flushed just a couple seconds after they occur.
- Save files from an emulator can be used, or vice versa
- However, SRAM and FlashRAM (.sra, .fla) files must be word-swapped when changing platforms.
- Download the UltraSave tool to make this change





**FULL USER MANUAL AT:** 



